



**SLOVAK FIGURE SKATING ASSOCIATION**  
**18. TIRNAVIA ICE CUP - INTERCLUB, Trnava (SVK)**  
**October 29th – October 30th 2026**



# **18th TIRNAVIA ICE CUP**

an **INTERCLUB**

**PRE-NOVICE, JUVENILE , PRE-JUVENILE COMPETITION**

organized by

**FIGURE SKATING CLUB TRNAVA**

under the authorization of

**THE SLOVAK FIGURE SKATING ASSOCIATION**

# SLOVAK FIGURE SKATING ASSOCIATION

## 18. TIRNAVIA ICE CUP - INTERCLUB, Trnava (SVK)

### October 29th – October 30th 2026

## 1. GENERAL REGULATIONS

The 18th Tirnavia Ice Cup Interclub will be conducted in accordance with the I ISU Constitution 2025, Competition & Event Regulations 2026, ISU Sports Rules Single & Pair Skating and Ice Dance 2026, relevant ISU Communications and rules in Technical data below.

## 2. TECHNICAL DATA

**VENUE:** Mestský zimný štadión (City IceRink)  
Spartakovská 1/A, 91701 Trnava, SVK  
Non-heated ice rink (60m x 30m)

### PRE-NOVICE GIRLS and BOYS

(born 1st July 2013 - 30th June 2016)

#### GENERAL

Duration: 3min.+/- 10 sec.,

Warm-up: 5 min

Components factor: - Boys: 2,40, Girls: 2,13

**Maximum level is 3** (additional features will be ignored)

**All deductions** in accordance to ISU **Communication No. 2770** Guidelines for International Novice Competitions 2026/27

#### JUMPS

There must be a maximum of 5 jump elements one of which must be an Axel type jump. There may be up to two (2) jump combinations or one (1) jump combination without Euler and one (1) jump sequence. One jump combination or jump sequence can consist of up to three (3) jumps, the other up to two (2) jumps. A jump sequence consists of two or three jumps of any number of revolutions, in which the second and/or the third jump is an Axel type jump with a direct step from the landing curve of the first/second jump into the take-off curve of the Axel jump. One full revolution on the ice between the jumps (free foot can touch the ice, but without weight transfer) keeps the element in the frame of the definition of a jump sequence. Jumps executed in a jump sequence receive their full value.

Only two triple jumps can be repeated either in a jump combination or jump sequence.

No quadruple jumps are allowed.

Any single, double (including Double Axel) or triple jump can be executed maximum twice in total.

The same type of jump independent of revolutions can be executed max.twice in total..

#### **BONUS:**

Variability bonus +2,00 points.

Bonus can be awarded if:

all types of jumps (6 different types of jumps) are performed independent of revolutions based on the well-balanced program requirements. To be eligible for bonus points, all different type of jumps must be valid, e.g. not be identified by the Technical Panel as invalid element (\*). Technical Panel confirms the bonus with the Authorization of elements.

Once for 2A +1,00 point

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|          |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                |
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|          | <p><u>Once for triple jump +1,00 point</u><br/>         Bonus can be awarded if:<br/>         - jump is not underrotated (&lt;), downgraded (&lt;&lt;), with wrong edge (e) or invalid (*)<br/>         - jump is clean or quarter (q) without fall (for jump combination or sequence: if fall is on a jump other than the bonus-generating jump, the bonus is still received. E.g.: 3Sb+2T with a fall in 2T).<br/>         If the jump has a (!) sign and a "q", or a +REP sign - a bonus can be awarded.<br/>         In the case of a jump combination or sequence, the bonus will be awarded to all jumps that meet the above-mentioned conditions. E.g.: 3Sb+2Ab+Seq</p> |
| SPINS    | <p>There must be a maximum of two (2) spins of a different nature (abbreviation). One spin must be a spin combination with a change of foot which must have a minimum of eight (8) revolutions, a flying entrance is not allowed.<br/>         One spin must be a flying spin with no change of position. Spin can be executed with a change of foot and a minimum of eight (8) revolutions or can be executed without a change of foot and a minimum of six (6) revolutions.</p>                                                                                                                                                                                              |
| SEQUENCE | <p>There must be a maximum of one (1) step sequence fully utilizing the ice surface and including at least one (1) skating movement such as a spiral, spread eagle, Ina Bauer, hydroblading etc. If the skating movement is missing, no Level will be given. At least 2 difficult turns must be executed on clean edges for Level Basic. Twizzel must have a minimum of 2 revolutions.</p>                                                                                                                                                                                                                                                                                     |

**JUVENILE GIRLS 10** (born 1st July 2016 - 30th June 2017)  
**JUVENILE GIRLS 9** (born 1st July 2017 - 30th June 2018)  
**JUVENILE BOYS** (born 1st July 2016 - 30th June 2018)

#### GENERAL

Duration: 2min. 30sec. +/- 10 sec.,

Warm-up: 4 min

Components factor: 1,67

**Maximum level is 2** (additional features will be ignored)

**All deductions** in accordance to ISU **Communication No. 2770** Guidelines for International Novice Competitions 2026/27

|       |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  |
|-------|------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| JUMPS | <p>There must be a maximum of 5 jump elements one of which must be an Axel type jump. There may be up to two (2) jump combinations or one (1) jump combination without Euler and one (1) jump sequence. Jump combinations and jump sequence consist of only two (2) jumps.<br/>         In the jump sequence the second jump must be an Axel type jump with a direct step from the landing curve of the first jump in to the take-off curve of the Axel jump. One full revolution on the ice between the jumps (free foot can touch the ice, but without weight transfer) keeps the element in the frame of the definition of a jump sequence. Jumps executed in a jump sequence receive their full value.<br/>         Any single and double jump (including Double Axel) cannot be executed more than twice in total. <b>Repeated jump must be executed either in a jump combination or in a jump sequence.</b><br/>         Each repeated solo jump, which is not part of the combination or sequence, is</p> |
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|          | <p>evaluated with the 70 % of its original base value and will be marked as jump + REP.</p> <p><b>BONUS:</b><br/> <u>Variability bonus +1,00 points.</u><br/>         Bonus can be awarded if:<br/>         all types of jumps (6 different types of jumps) are performed independent of revolutions based on the well-balanced program requirements. To be eligible for bonus points, all different type of jumps must be valid, e.g. not be identified by the Technical Panel as invalid element (*). Technical Panel confirms the bonus with the Authorization of elements.</p> <p>once for 2A +1,00 point<br/>         once for triple jump +1,00 point<br/>         Bonus can be awarded if:<br/>         - jump is not underrotated (&lt;), downgraded (&lt;&lt;), with wrong edge (e) or invalid (*)<br/>         - jump (clean or quarter-q) is without fall</p> |
| SPINS    | <p>There must be a maximum of two (2) spins of a different nature (abbreviation), one of which must be a spin combination and one must be a spin with no change of position.<br/>         The spin combination can be executed with a change of foot and a minimum of eight (8) revolutions or without a change of foot with a minimum of six (6) revolutions.<br/>         The spin with no change of position can be executed with a change of foot and a minimum of eight (8) revolutions or can be executed without a change of foot and a minimum of six (6) revolutions.<br/>         In both spins flying entries are allowed. The minimum number of revolutions in position is two (2). If this condition is not fulfilled, the position is not counted.<br/> <b>If with a change of foot, only one level feature per foot will count.</b></p>                   |
| SEQUENCE | <p>There must be a maximum of one (1) choreographic sequence.</p> <p><b>JUVENILE GIRLS 9</b><br/>         The choreographic sequence must cover min. 2/3 of the ice surface and must contain at least one (1) spiral position held on an edge for a minimum of 3 seconds.</p> <p><b>JUVENILE GIRLS 10 + JUVENILE BOYS</b><br/>         The choreographic step must cover min. 2/3 of the ice surface and must consists of:</p> <ul style="list-style-type: none"> <li>• a minimum of two different movements such as spirals, arabesques, spread eagles, Ina Bauer, hydroblading, etc.<br/>and</li> <li>• a minimum of two different steps or turns (e.g., toe steps, three turns, mohawks, etc.)</li> </ul> <p>The steps and turns must be clearly visible and cleanly executed; otherwise, the ChSg will be called <i>No Value</i>.</p>                                |

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#### PRE-JUVENILE GIRLS 8 (born 1st July 2018 - 30th June 2019)

##### GENERAL

Duration: 2min. +/- 10 sec.,

Warm-up: 4 min

Components - factor 2,5 (Presentation and Skating Skills)

**All deductions** in accordance to ISU **Communication No. 2770** Guidelines for International Novice Competitions 2026/27

|          |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                |
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| JUMPS    | <p>There must be a maximum of 4 jump elements. There may be up to two (2) jump combinations or one (1) jump combination without Euler and one (1) jump sequence. Jump combinations and jump sequence consist of only two (2) jumps.</p> <p>In the jump sequence the second jump must be an Axel type jump with a direct step from the landing curve of the first jump into the take-off curve of the Axel jump. Jumps executed in a jump sequence receive their full value.</p> <p>Any single and double jump (including Double Axel) cannot be executed more than twice in total. <b>Repeated jump must be executed either in a jump combination or in a jump sequence.</b></p> <p>Each repeated solo jump, which is not part of the combination or sequence, is evaluated with the 70 % of its original base value and will be marked as jump + REP.</p> <p>No triple jumps are allowed.</p> |
| SPINS    | <p>There must be a maximum of 2 spins of a different nature, one of which must be a spin with no change of position and no change of foot, must have minimum of four (4) revolutions and will be called maximum <b>level 1</b>. Flying entry is not allowed.</p> <p>The second spin is optional but different from the first, can be executed with a change of foot and a minimum of six (6) revolutions or without a change of foot with a minimum of four (4) revolutions and will be called maximum <b>level 2</b>.</p> <p>Spins are considered different if they have different abbreviations and different positions (eg USp and SSp). For example USp and CUSp are not considered as different spins.</p> <p>In spins, the minimum number of revolutions in a position is two (2). If this requirement is not fulfilled, the position is not counted.</p>                                |
| SEQUENCE | <p>There must be a maximum of one (1) Choreographic sequence (ChSq) evaluated fixed base value. The Choreographic sequence must cover min. 2/3 of the ice surface and must contain at least one (1) spiral position held on an edge for a minimum of 3 seconds. It may also include various steps, turns, spirals, spread eagles, InaBauer, hydroblading, etc., which will be evaluated in the GOE by the judges.</p> <p><b>Maximum level is 2</b> (additional features will be ignored) in accordance with the ISU Rules for Seniors, Juniors and Novices.</p>                                                                                                                                                                                                                                                                                                                                |

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|--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| <b>PRE-JUVENILE GIRLS 7</b> (born 1st July 2019 - 30th June 2020)<br><b>PRE-JUVENILE BOYS</b> (born 1st July 2018 - 30th June 2020)                                                                                                                                |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                |
| <b>GENERAL</b><br>Duration: 2min. +/- 10 sec.,<br>Warm-up: 4 min<br>Components - factor 2,5 (Presentation and Skating Skills)<br><b>All deductions</b> in accordance to ISU <b>Communication No. 2770</b> Guidelines for International Novice Competitions 2026/27 |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                |
| <b>JUMPS</b>                                                                                                                                                                                                                                                       | <p>There must be a maximum of 4 jump elements. There may be up to two (2) jump combinations or one (1) jump combination without Euler and one (1) jump sequence. Jump combinations and jump sequence consist of only two (2) jumps.</p> <p>In the jump sequence the second jump must be an Axel type jump with a direct step from the landing curve of the first jump into the take-off curve of the Axel jump. Jumps executed in a jump sequence receive their full value.</p> <p>Any single and double jump (including Double Axel) cannot be executed more than twice in total. <b>Repeated jump can be executed solo or in a jump combination or in a jump sequence.</b></p> <p>Each repeated solo jump, which is not part of the combination or sequence, is evaluated with the 70 % of its original base value and will be marked as jump + REP.</p> <p>No triple jumps are allowed.</p> |
| <b>SPINS</b>                                                                                                                                                                                                                                                       | <p>There must be a maximum of 2 spins. One of them must be a spin in one position without change of foot. Spin must have a minimum of four (4) revolutions, must be done in a basic position and will be called maximum level basic. No level features are allowed in this spin. 8 revolutions can be done but will not count as an attempted feature. Flying entry is not allowed.</p> <p>The second spin is optional, can be executed with a change of foot and a minimum of six (6) revolutions or without a change of foot with a minimum of four (4) revolutions and will be called maximum <b>level 1</b>.</p> <p>In spins, the minimum number of revolutions in a position is two (2). If this requirement is not fulfilled, the position is not counted.</p>                                                                                                                           |
| <b>SEQUENCE</b>                                                                                                                                                                                                                                                    | <p>There must be a maximum of one (1) Choreographic sequence (ChSq) evaluated fixed base value. The Choreographic sequence must cover min. 2/3 of the ice surface and must contain at least one (1) spiral position held on an edge for a minimum of 3 seconds. It may also include various steps, turns, spirals, spread eagles, InaBauer, hydroblading, etc., which will be evaluated in the GOE by the judges.</p> <p><b>Maximum level is 1</b> (additional features will be ignored) in accordance with the ISU Rules for Seniors, Juniors and Novices.</p>                                                                                                                                                                                                                                                                                                                                |

### 3. ENTRIES & PLANNED PROGRAM CONTENT

All competitors must be entered through [Entry form](#) and the PPC (Planned Program Content) must be sent to [naplne@kraso.sk](mailto:naplne@kraso.sk) not later than **October 14th 2026**

**Important:** Entry form becomes valid and accepted after submitting entries application form, entry fee payment, submission of music and PPC form to listed e-mail addresses.



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#### 4. ENTRY FEE

With the entry to the competition, the entry fee must be paid **not later than Friday, October 16th 2026** as follows:

Entry fee: **65€**

Payment details:

**IBAN:** SK60 7500 0000 0040 0173 1444

**SWIFT:** CEKOSKBX

**Account number:** 4001731444

**bank:** 7500 - Československá obchodní banka

Note: enter the name of the participant in the note, respectively club name (for multiple participants)

**Late payments** and payments at the registration before the competition: **95€**

#### 5. MEALS, LODGING and TRAVEL EXPENSES

The Organizer will provide and cover the rooms and meals for Officials and Judges, beginning with dinner on October 31st until lunch on November 3rd. Travel expenses will not be reimbursed. Travel expenses will be paid only to the Referees, the Technical Specialists, Technical Controllers and Data/Replay Operators based on economy airfare. All Competitors, Coaches and Team Leaders have to bear their own expenses. All participants, except Referees and Judges on duty as well as the members of the Technical Panels on duty, have to pay for their own accommodation. The possibilities of accommodation will be offered on the web site: <http://www.krasotrnava.sk>

#### 6. PRACTICE & DRAW

Practices will be available during the event. The detailed practice schedule will be available as soon as possible following the closing date for entries.

The draw for the order of skating will be held on **Wednesday, October 28th 2026**, conducted electronically through the FSM program.

#### 7. MUSIC

All Competitors shall furnish competition **music** of excellent quality **on mp3 format** by **sending** the file(s) to [tirnaviaicecup2018@gmail.com](mailto:tirnaviaicecup2018@gmail.com) until **Monday, October 19th 2026**. Any other format will not be accepted. In accordance with Rule 343, paragraph 1, the title of the file must show the Competition segment, competitor's name, the nation, and the exact running time of the music (not skating time) including any starting signal.

**Example:** Pre novice girls\_FS\_Surname-Name\_SVK\_3:03

In addition competitors must provide a **back-up drive** for each program at the side of the rink for immediate use.

#### 8. ARRIVAL OF PARTICIPANTS/TEAMS

The office of the organizing committee and the registration office will be located at the ice rink and will be open every day during the competition. Participating teams are kindly asked to announce changes to their teams as early as possible but at the latest immediately after the

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arrival of the team. For further information please contact OC.

#### 9. INSURANCE/LIABILITY

The Organizer assumes no responsibility for or liability with respect to bodily or personal injury or property damage incurred in connection incurred by Competitors and Officials.

#### 10. RESULTS

The marking system (ISU JudgingSystem) as described in ISU Technical Rule Single and Pair Skating 2018, Rule 352 and Rule 353 (Determination and Publication of Results) will be used. The results and any further information will be posted on the **'Sportity' channel 'TIC2026'**.

#### 11. AWARDING

The three best placed Skaters/Couples in each event will be announced and honored. All participants will receive Diplomas.

#### 12. MEETINGS FOR EVENT OFFICIALS and JUDGES

The Initial Judges Meeting will be held prior to the first competition segment. All initial Technical Panel Meetings will be held during the competition day and will be adjusted to the competition schedule of each discipline.

Officials and Judges are responsible to make their travel arrangements in order to be able to attend the respective meetings to the official event schedule which will be published as soon as the entries are completed.

#### 13. PRELIMINARY EVENT SCHEDULE

|                                   | Deadline          | To be Submitted Via                                                 |
|-----------------------------------|-------------------|---------------------------------------------------------------------|
| Entry by name for Competitors PPC | October 14th 2026 | <a href="mailto:naplne@kraso.sk">Entry form<br/>naplne@kraso.sk</a> |
| Entry fee payment                 | October 16th 2026 | bank transfer order                                                 |
| Music file submission (mp3)       | October 19th 2026 | tirnaviaicecup2018@gmail.com                                        |

#### Wednesday, October 28th 2026

Draw

#### Thursday, October 29th, 2026

Practice PRE-JUVENILES, JUVENILES GIRLS and BOYS

**Free Skating PRE-JUVENILES**

**Free Skating JUVENILES**

#### Friday, October 30th, 2026

Practice PRE-NOVICES GIRLS and BOYS

**Free Skating PRE-NOVICES**



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\*Please note that this schedule is subject to change.

**Practices** will be available in the mornings during the event. The detailed practice schedule will be made available as soon as possible following the closing date for entries. The final official event schedule will be published as soon as the entries are completed.

#### **14. ORGANIZING COMMITTEE**

**Figure Skating Club Trnava**, Spartakovska 1/A, Trnava, Slovakia

email: [curmaj@gmail.com](mailto:curmaj@gmail.com)

phone: +421 905 944 289

Further updates will be published at web: [www.krasotrnavaslovakia.sk](http://www.krasotrnavaslovakia.sk)

Sportivity channel: TIC2026