



# Memoriál Igora Prokopa 3.– 4.2.2024, Ružomberok



## JUDGES DETAILS PER SKATER JUNIORI SHORT PROGRAM

Rank	Name	Nation	Starting Number	Total Segment Score	Total Element Score	Total Program Component Score (factored)						Total Deductions				
1	Jozef CURMA	SVK	2	47.55	22.09	25.46						0.00				
#	Executed Elements	Info	Base Value	GOE	J1	J2	J3	J4	J5	J6	J7	J8	J9	Ref.	Scores of Panel	
1	2A		3.30	-0.11	-1	-1	0	0	0						3.19	
2	3Sq+2T<<	<<	4.70	-1.86	-5	-5	-4	-4	-4						2.84	
3	CCSp3		2.80	0.19	2	1	1	0	0						2.99	
4	StSq3		3.30	0.44	1	2	1	1	2						3.74	
5	CCoSp4		3.50	0.35	1	1	1	1	0						3.85	
6	2Lz	x	2.31	0.07	1	0	1	0	0						2.38	
7	FSSp4		3.00	0.10	2	0	0	1	0						3.10	
			<b>22.91</b>												<b>22.09</b>	
Program Components				Factor												
Composition				1.67	5.50	5.25	5.25	4.75	4.75							5.08
Presentation				1.67	5.25	5.25	5.25	5.00	5.00							5.17
Skating Skills				1.67	5.25	5.00	5.00	5.00	5.00							5.00
<b>Judges Total Program Component Score (factored)</b>															<b>25.46</b>	
<b>Deductions:</b>														<b>0.00</b>		

Rank	Name	Nation	Starting Number	Total Segment Score	Total Element Score	Total Program Component Score (factored)						Total Deductions				
2	Lev MYSHKOVETS	UKR	1	33.22	14.04	20.18						-1.00				
#	Executed Elements	Info	Base Value	GOE	J1	J2	J3	J4	J5	J6	J7	J8	J9	Ref.	Scores of Panel	
1	2A		3.30	0.00	1	0	0	0	0						3.30	
2	3T+COMBO	F	4.20	-2.10	-5	-5	-5	-5	-5						2.10	
3	2Lz		2.10	-0.14	-1	-1	-1	0	0						1.96	
4	CCoSpB		1.70	-0.23	-2	-2	-2	0	0						1.47	
5	StSq1		1.80	0.00	0	-1	0	0	0						1.80	
6	CCSp1		2.00	-0.20	-1	-2	-2	0	0						1.80	
7	FSSp2		2.30	-0.69	-2	-3	-3	-3	-3						1.61	
			<b>17.40</b>												<b>14.04</b>	
Program Components				Factor												
Composition				1.67	4.00	4.25	4.00	4.00	4.00							4.00
Presentation				1.67	4.25	3.75	3.75	3.75	4.00							3.83
Skating Skills				1.67	4.50	4.75	4.25	4.00	4.00							4.25
<b>Judges Total Program Component Score (factored)</b>															<b>20.18</b>	
<b>Deductions:</b> Falls														<b>-1.00 (1)</b>		

Legend:							
#	Sequence number	GOE	Grade of Execution	Jx	Judges (x=1-9)	Ref.	Referee
*	Invalid element	<	Under-rotated jump	<<	Downgraded jump	REP	Jump repetition
x	Credit for highlight distribution, base value multiplied by 1.1			!	Not clear edge		
F	Fall	q	Jump landed on the quarter				