

15. Velka cena Ruzomberka

JUDGES DETAILS PER SKATER

STARSI ZIACI KRATKY PROGRAM

Rank	Name	Nation	Starting Number	Total Segment Score	Total Element Score	Total Program Component Score (factored)	Total Deductions
1	Nicolas Alex KALUZA	NMV	2	33.24	18.62	14.62	0.00

#	Executed Elements	Info	Base Value	GOE	J1	J2	J3	J4	J5	J6	J7	J8	J9	Bonus	Ref.	Scores of Panel
1	2Ab	b	3.30	0.00	0	0	0	0	0					1.00		4.30
2	2Lz+2T		3.40	0.21	1	1	2	1	1							3.61
3	CCoSp3		3.00	0.40	1	1	1	2	2							3.40
4	2F!	!	1.80	-0.12	-1	-1	-1	1	0							1.68
5	StSq2		2.60	0.17	1	1	0	-1	1							2.77
6	CSSp3		2.60	0.26	1	1	1	1	0							2.86
			16.70													18.62
Program Components			Factor													
	Skating Skills			0.90	3.50	4.00	4.25	4.00	4.25							4.08
	Transitions			0.90	3.00	3.75	4.00	4.00	4.00							3.92
	Performance			0.90	3.75	4.00	4.50	4.25	4.25							4.17
	Interpretation of the Music			0.90	3.50	4.00	4.50	4.00	4.25							4.08
	Judges Total Program Component Score (factored)															14.62

Deductions:																0.00
b Bonus Point for jump added to the element score ! Not clear edge																

Rank	Name	Nation	Starting Number	Total Segment Score	Total Element Score	Total Program Component Score (factored)	Total Deductions
2	Niccolo BOERIS	BAN	1	25.70	12.96	12.74	0.00

#	Executed Elements	Info	Base Value	GOE	J1	J2	J3	J4	J5	J6	J7	J8	J9	Ref.	Scores of Panel	
1	3S<<	<<	1.30	-0.39	-3	-3	-3	-3	-3						0.91	
2	2F+2T		3.10	0.00	0	0	0	-1	0						3.10	
3	CCoSp3		3.00	0.10	1	0	0	1	0						3.10	
4	1A		1.10	0.00	0	0	0	0	0						1.10	
5	CSSp3		2.60	0.17	0	1	1	1	0						2.77	
6	StSq1		1.80	0.18	0	1	1	2	1						1.98	
			12.90												12.96	
Program Components			Factor													
	Skating Skills			0.90	3.00	3.50	3.50	3.75	3.75							3.58
	Transitions			0.90	3.00	3.25	3.50	3.75	3.50							3.42
	Performance			0.90	3.25	3.25	3.75	4.00	3.75							3.58
	Interpretation of the Music			0.90	3.00	3.25	3.75	4.00	3.75							3.58
	Judges Total Program Component Score (factored)															12.74

Deductions:																0.00
<< Downgraded jump																